



EVOLUTION OF OCCUPANT SURVIVABILITY SIMULATION FRAMEWORK USING FEM-SPH COUPLING

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Report Documentation Page				Form Approved OMB No. 0704-0188	
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1. REPORT DATE 29 JUL 2011		2. REPORT TYPE Briefing Charts		3. DATES COVERED 07-03-2011 to 23-06-2011	
4. TITLE AND SUBTITLE EVOLUTION OF OCCUPANT SURVIVABILITY SIMULATION FRAMEWORK USING FEM-SPH COUPLING				5a. CONTRACT NUMBER	
				5b. GRANT NUMBER	
				5c. PROGRAM ELEMENT NUMBER	
6. AUTHOR(S) D Dooge; R Dwarampudi; G Schaffner; A Miller; R Thyagarajan				5d. PROJECT NUMBER	
				5e. TASK NUMBER	
				5f. WORK UNIT NUMBER	
7. PERFORMING ORGANIZATION NAME(S) AND ADDRESS(ES) ESI North America, 32605 West 12 Mile Road Suite 350, Farmington Hills, MI, 48334				8. PERFORMING ORGANIZATION REPORT NUMBER ; #22167	
9. SPONSORING/MONITORING AGENCY NAME(S) AND ADDRESS(ES) U.S. Army TARDEC, 6501 East Eleven Mile Rd, Warren, MI, 48397-5000				10. SPONSOR/MONITOR'S ACRONYM(S) TARDEC	
				11. SPONSOR/MONITOR'S REPORT NUMBER(S) #22167	
12. DISTRIBUTION/AVAILABILITY STATEMENT Approved for public release; distribution unlimited					
13. SUPPLEMENTARY NOTES For GROUND VEHICLE SYSTEMS ENGINEERING AND TECHNOLOGY SYMPOSIUM (GVSETS), SET FOR AUG 2011					
14. ABSTRACT ?Approximately 60% of Coalition Deaths in Iraq and 75% of casualties in Afghanistan stem from IEDs [1,2,3] ?Wish to simulate the blast-event from an IED on an armored vehicle ?Need for increased simulation efficiency and accuracy ?Aspiration to evaluate commercial off-the-shelf software effectiveness ?Perform an end-to-end soldier centric occupant survivability solution ?Simulate explosion, with vehicle and occupant response					
15. SUBJECT TERMS					
16. SECURITY CLASSIFICATION OF:			17. LIMITATION OF ABSTRACT Public Release	18. NUMBER OF PAGES 24	19a. NAME OF RESPONSIBLE PERSON
a. REPORT unclassified	b. ABSTRACT unclassified	c. THIS PAGE unclassified			

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Outline

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MODELING AND SIMULATION, TESTING AND VALIDATION



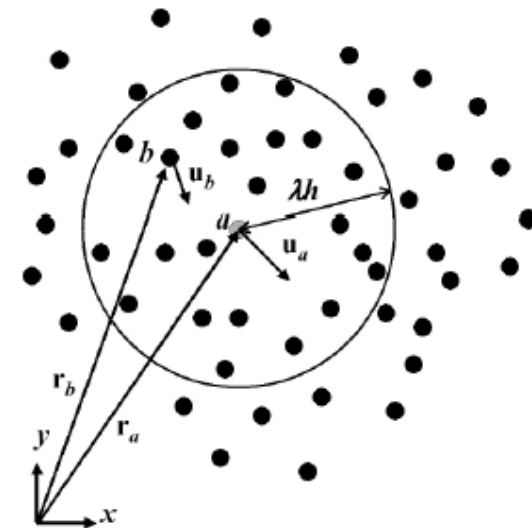
- Introduction
- Objective
- Blast Modeling
- Blast Validation
- Vehicle Modeling
- ATD & Human Modeling
- Conclusions

- Approximately 60% of Coalition Deaths in Iraq and 75% of casualties in Afghanistan stem from IEDs [1,2,3]
- Wish to simulate the blast-event from an IED on an armored vehicle
- Need for increased simulation efficiency and accuracy
- Aspiration to evaluate commercial off-the-shelf software effectiveness
- Perform an end-to-end soldier centric occupant survivability solution
 - Simulate explosion, with vehicle and occupant response

- Buried-mine problem poses several challenges
 - Complex interactions between soil, vehicle, and occupant
 - Complicated explosive material chemistry
- IEDs in the soil contributes higher energy towards the target as compared to IEDs in open air
 - Soil imposes most of the loading on structure
 - Material properties of soil critical
- Primarily concerned with loading and damage probability
- Smooth Particle Hydrodynamics (SPH) used to deal with large deformation/displacements and material failure



- SPH option in PAM models based on continuum mechanics in 3-dimension Cartesian geometries
- Sphere of influence, defined by kernel function, allows particles to interact with neighbors
- SPH is a meshless method
- Interaction between particles and finite elements modeled with existing PAM interface algorithms
- Jones-Wilkins-Lee state equation used:

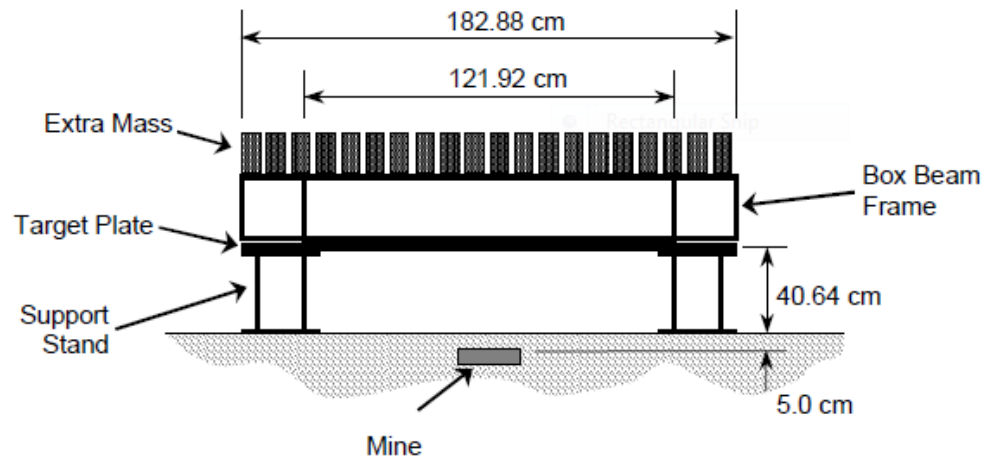


$$p = A \left(1 - \frac{\omega}{R_1 dF}\right) e^{-R_1 dF} + B \left(1 - \frac{\omega}{R_2 dF}\right) e^{-R_2 dF} + \omega \frac{E_i}{V}$$

Reference Validation Set

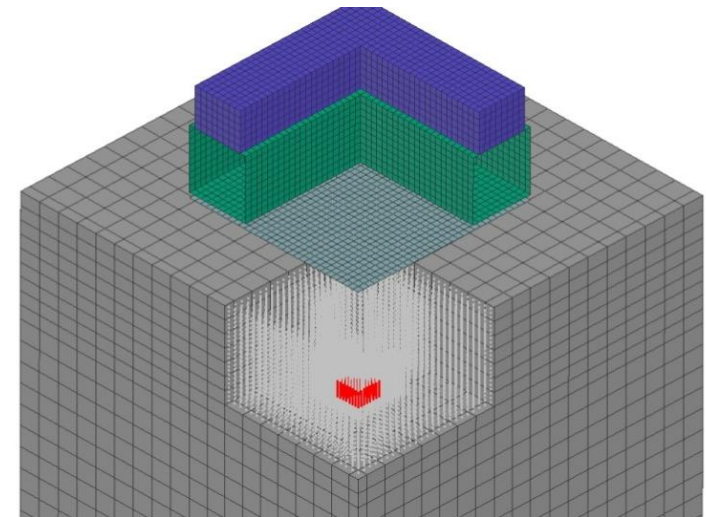


- DRDC R&D Canada blast test
- 6' by 6' plate of 5083-H131 aluminum armor subjected to mine blast
- Test plate on support stand with additional mass on top
- All other configuration details as in the test [5]





- Quarter model used with symmetry boundary conditions to minimize simulation time
- Belytschko-Tsay element formulation selected
- Explosive charge and surrounding soil represented by SPH particles
- Used scaled TNT properties to realistically simulate C4
- Momentum of soil and explosive transferred to surrounding objects through contact definition

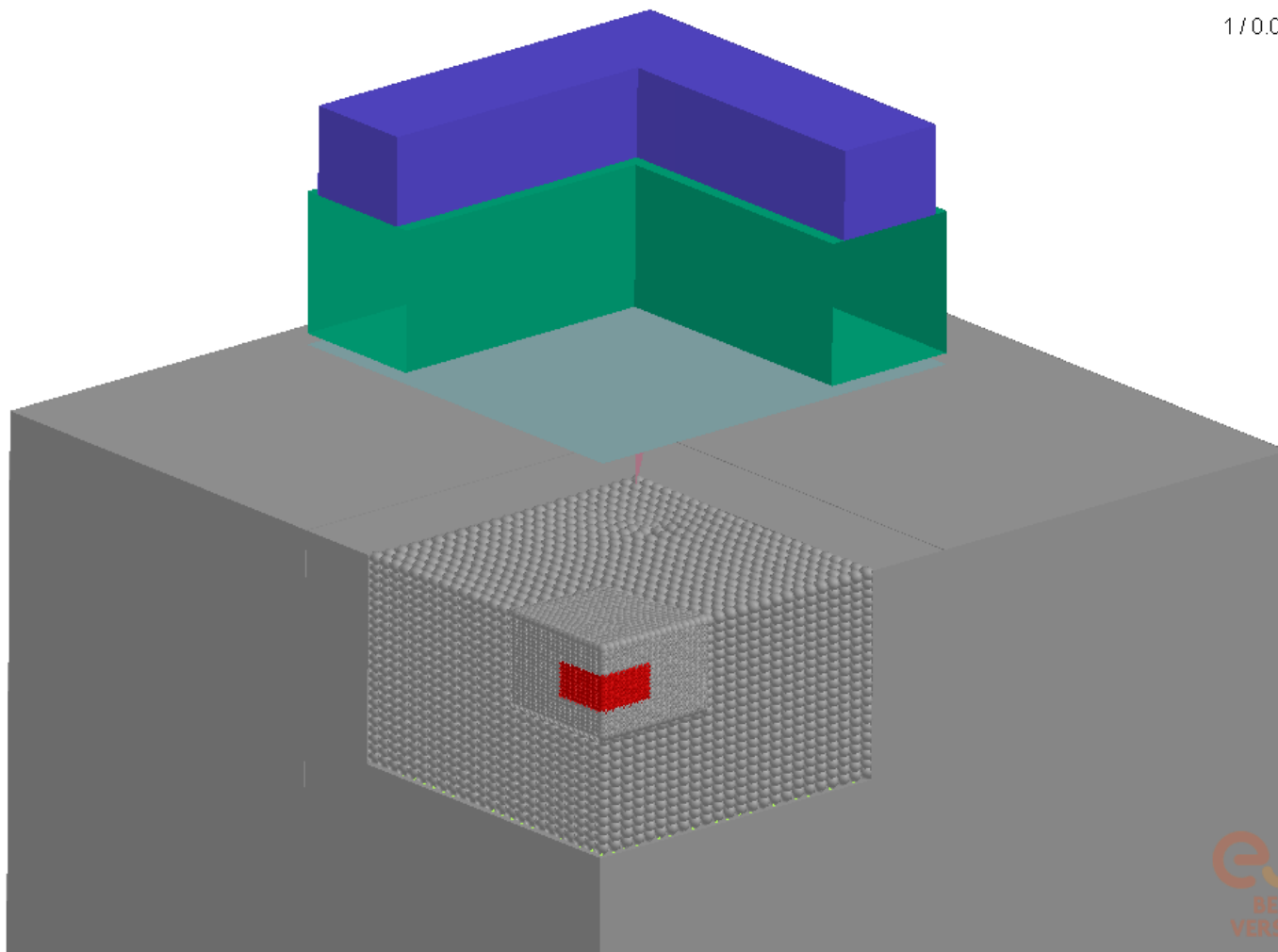


Blast Plate Simulation

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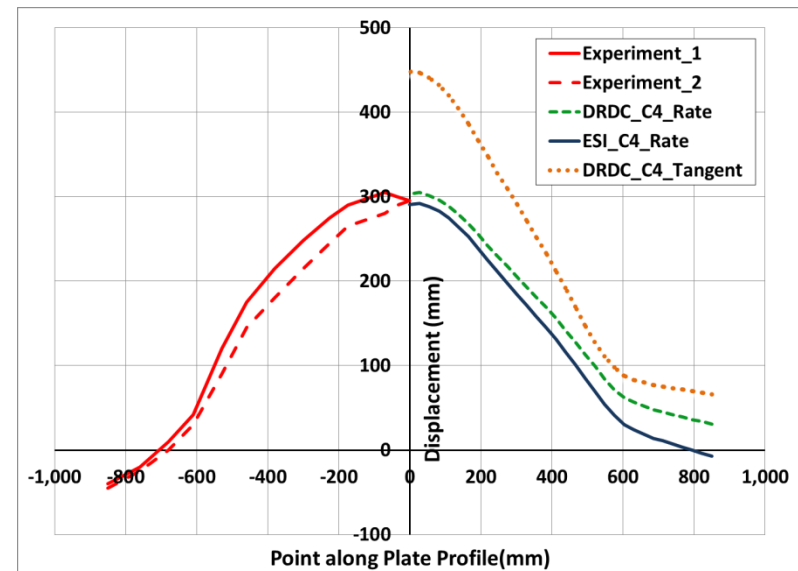


esi
BETA
VERSION

Blast Plate Validation with Experimental Test



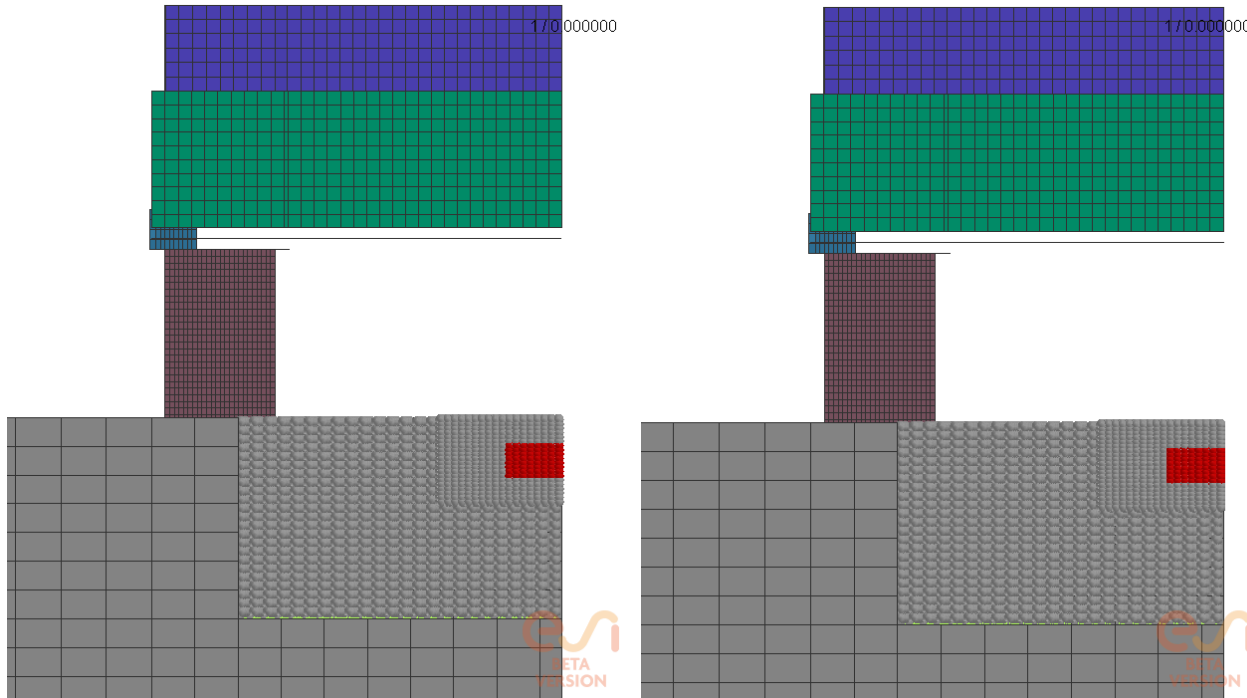
- Resulting final deformation profiles taken of the plate centerline
- Reference does not provide rate dependent material properties
 - Limits ability to replicate test conditions
- Rate dependent material properties added to the aluminum for realistic response through stress-strain curves



Two soil models used to bound uncertainty



- Due to real-life soil variation, different soil properties explored in simulation -DRDC on left, ESI on right



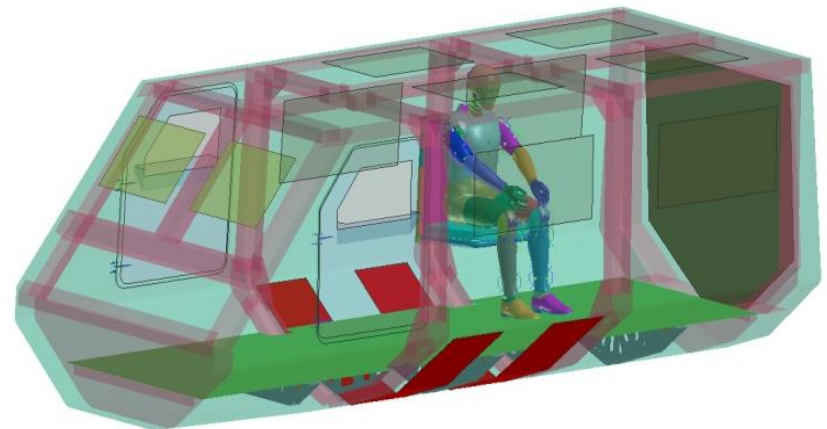
<i>Sim Label</i>	<i>Density</i>	<i>Shear Modulus</i>	<i>Bulk modulus</i>
DRDC	2176	4.06E+10	5.00E+10
ESI	2500	1.48E+10	1.83E+11

Vehicle Modeling and Occupant Response

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- Generic hull fabricated by TARDEC [4] to evaluate blast mitigation technologies
- Total mass: *15,000 lbs*; Ground clearance: *18 inches*
- Vehicle represented in PAM-SHOCK modeling environment and given the same size/dimensions.



Response Due to Uniform Acceleration Loading

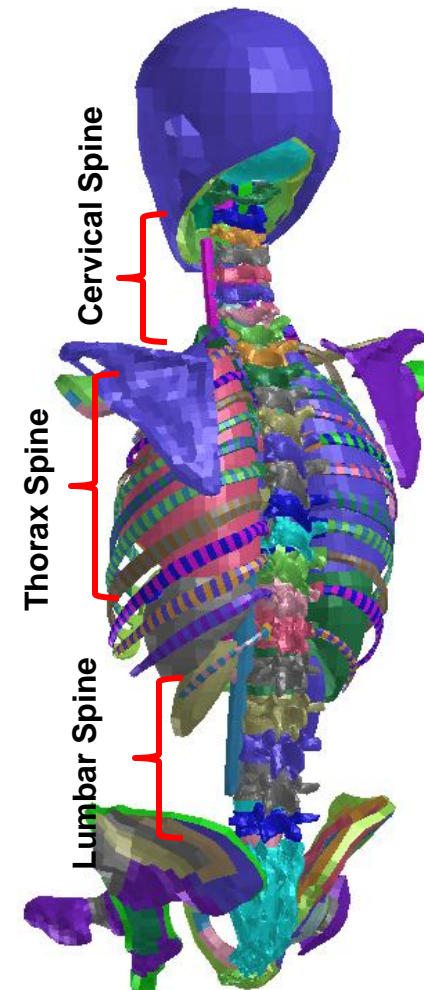
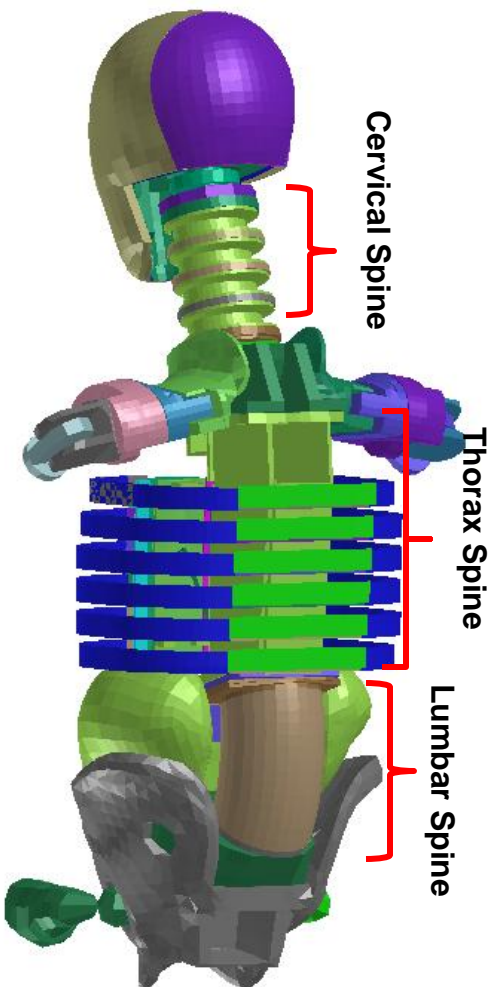
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The Vertical Loads subjected by the blast event would require a more bio-fidelic spine representation.

- **Cervical Spine:**
 - ATD dummy Model is represented with steel disc (C1-7) and rubber bushings (Intervertebral Disc). Cable bars representing one single ligament.
 - Human model is represented with seven rigid bodies (C1-7). Connected with 6DOF spring beam elements(Intervertebral Disc), ligaments are represented by 1D spring elements.
- **Thorax Spine:**
 - ATD Dummy model is represented with a spine box. No segments.
 - Human model is represented with 12 rigid bodied (T1-12). Connected with 6DOF spring beam elements and Ligaments.

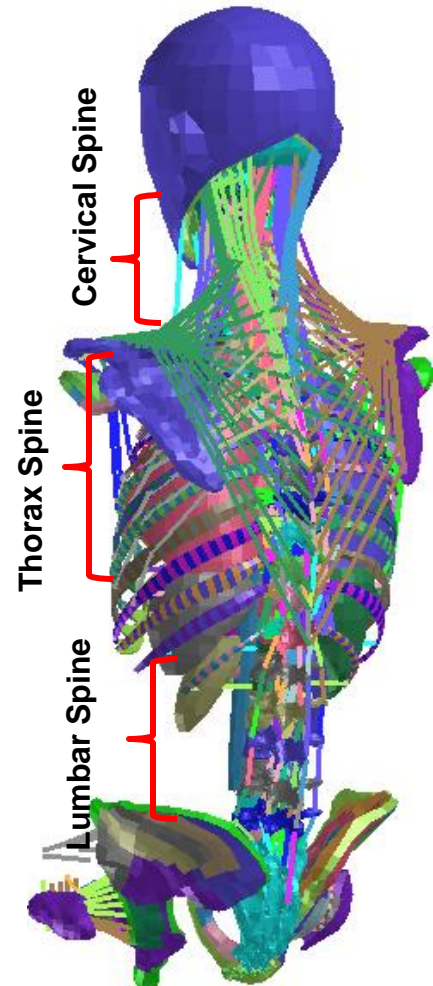
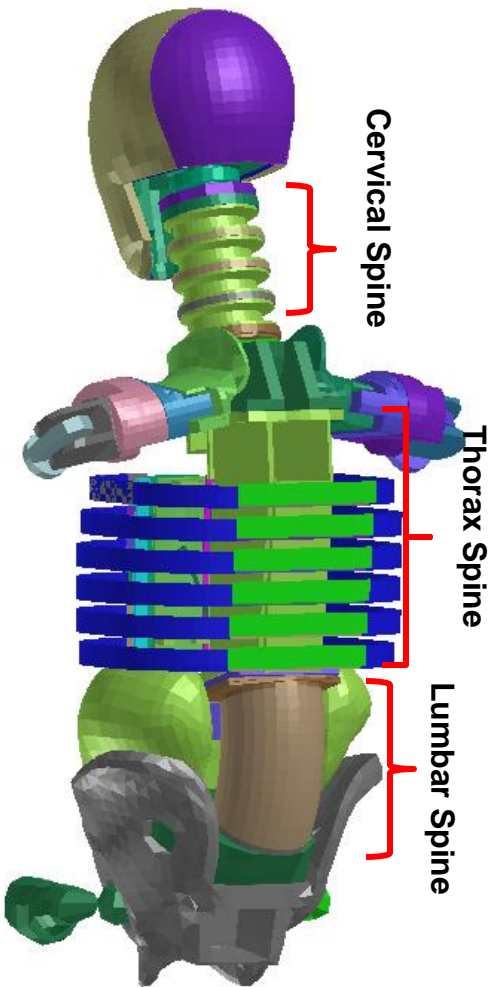


Response Due to Uniform Acceleration Loading



- Lumbar Spine:
 - ATD dummy Model is represented with Lumbar spine rubber and cable bars representing ligaments.
 - Human model is represented with five rigid bodies (L1-5). Connected with 6DOF spring beam elements and ligaments.

The kinematics of ATD dummy model and Human model show a major influence of ligaments representation in spine modeling (Neck flexion extension characteristics).





Response Due to Uniform Acceleration Loading

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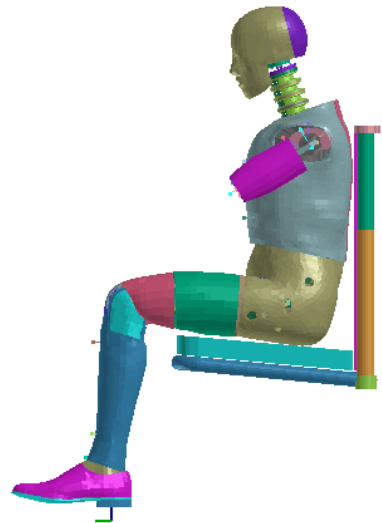
- Rigid hull subjected to vertical acceleration pulse with seat model attached to hull
- Human and dummy models placed in seats under gravity, not restrained by seatbelts
- Two occupant models: test dummy (ATD) and human model with deformable bones and tissue
- High level of detail needed to accurately determine injury stressors
- ATD has greater displacement and rotation of head, and greater flexion of neck

Response Due to Uniform Acceleration Loading

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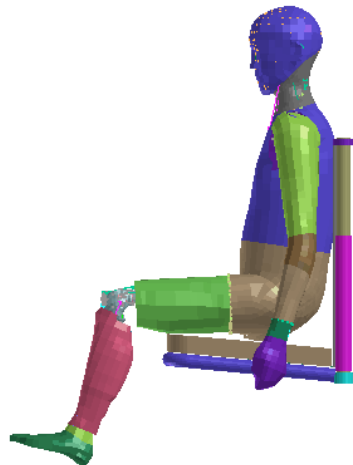


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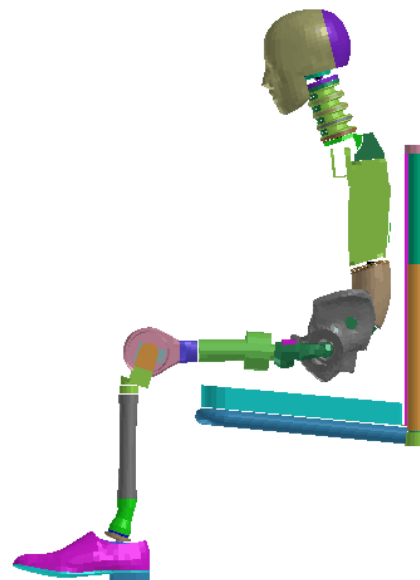
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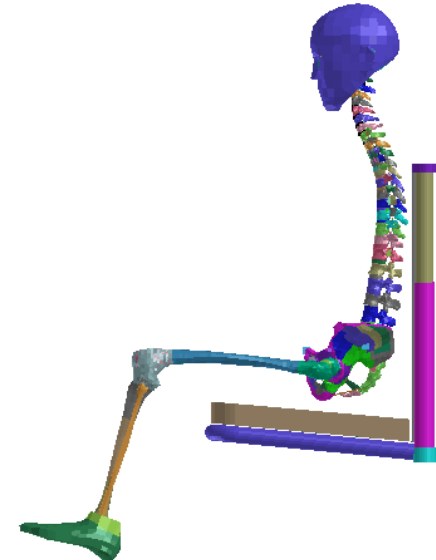
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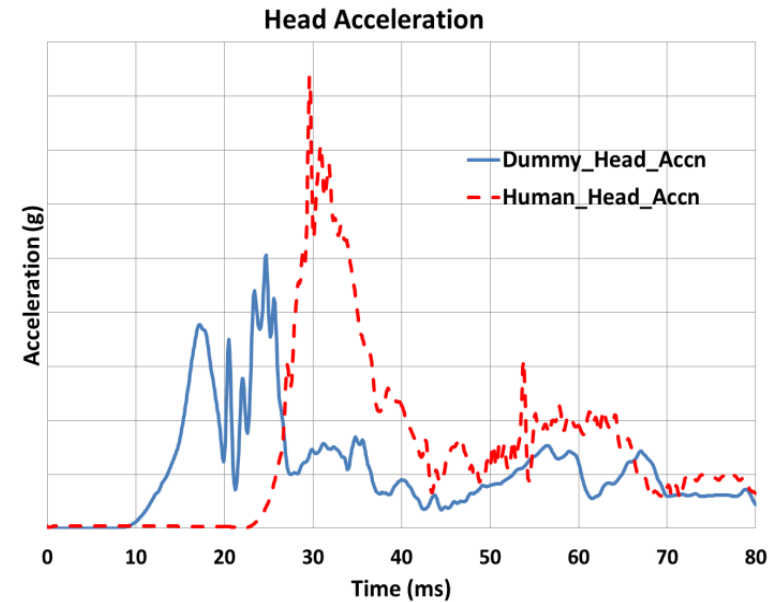
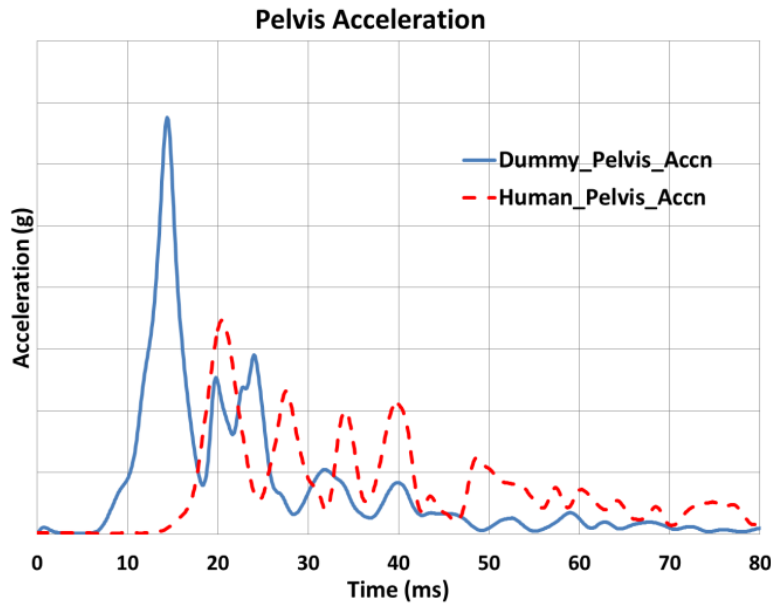
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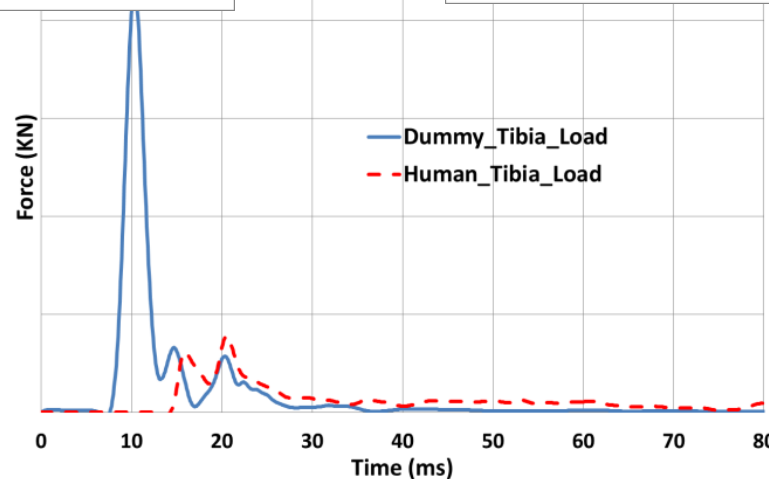


Response Due to Uniform Acceleration Loading

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Right Tibia





Response Due to Uniform Acceleration Loading



- Head acceleration, pelvis acceleration, and tibia force calculated and compared
 - Human model peak head acceleration ~70% greater than ATD
 - Human peak pelvis acceleration ~50% of ATD peak
 - For both left and right leg, ATD peak tibia force 6.5 to 7.5 times peak force in human tibia
- Differences can be attributed to the level of detail in the models
 - Muscles and separate spine regions only modeled in the human
 - Different stiffness given for bones for ATD and human
 - Joints represented as kinematic joint for ATD; human joints have contact surfaces with ligament and muscle stabilization (human model joints dislocate and thus reduce force on bones)

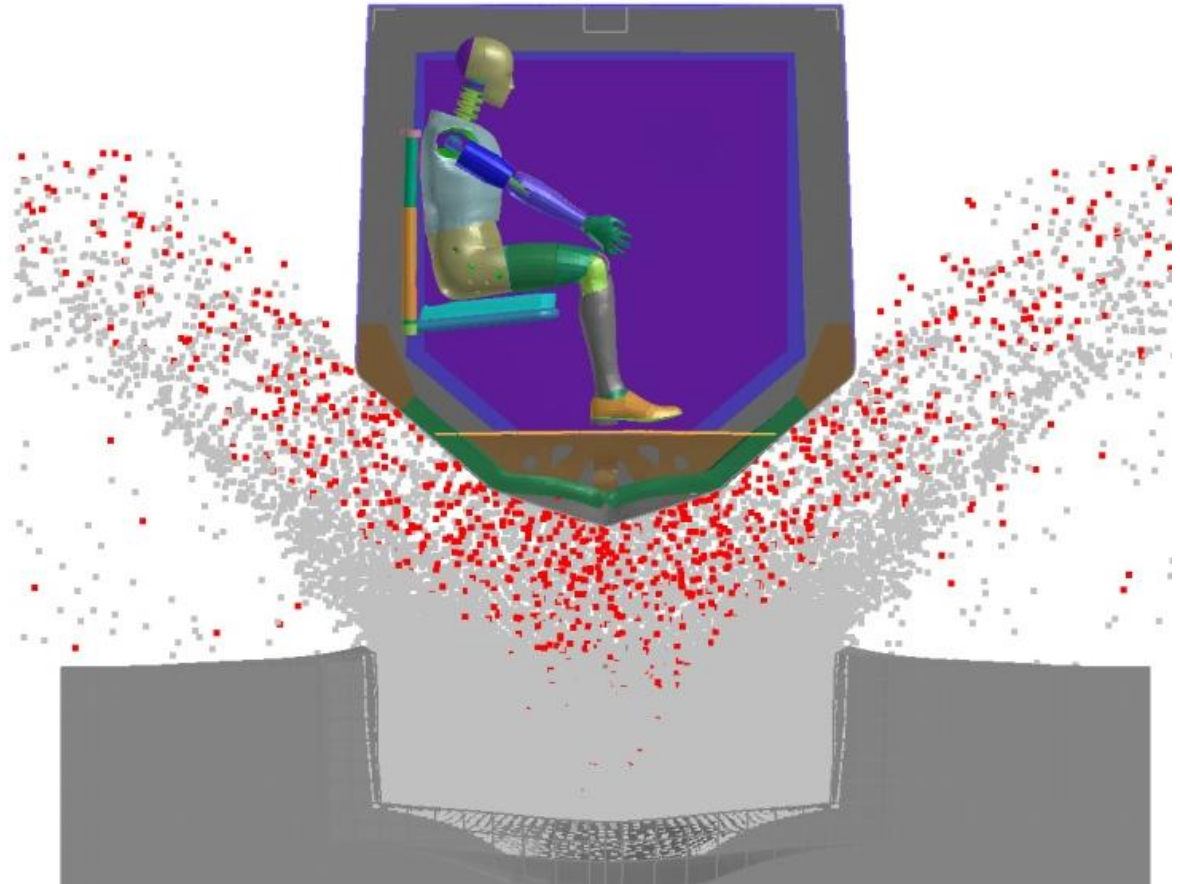
Blast Load Response on Deformable Vehicle

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- Vehicle model positioned over a 3-dimensional mine and a soil area 12 ft by 12 ft
- This hull is completely deformable, loading applied by the blast of SPH particles



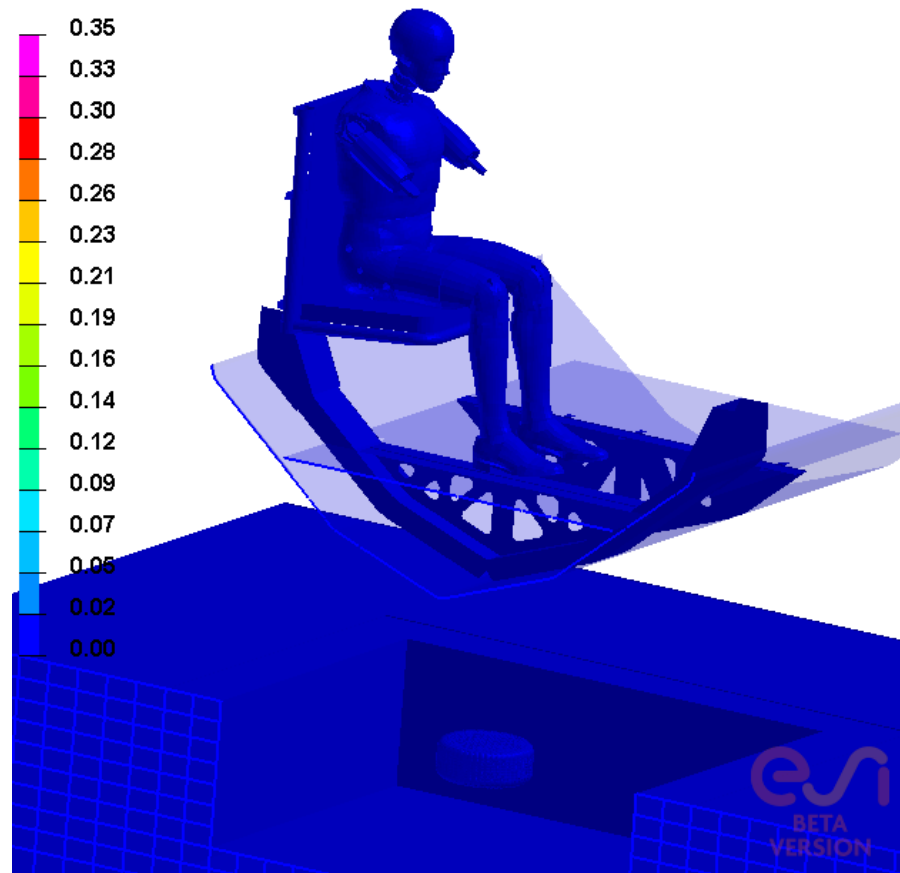
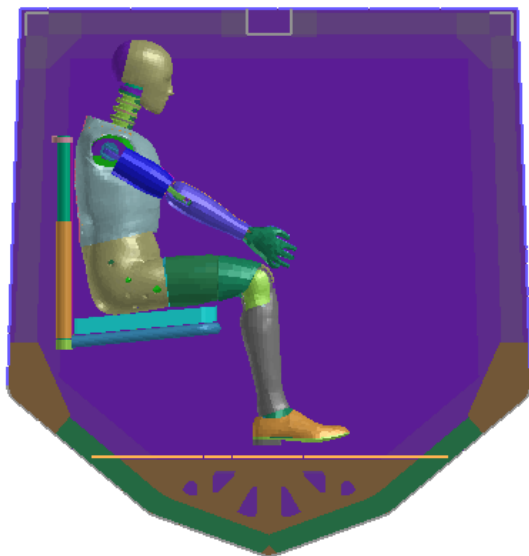
Blast Load Response on Deformable Vehicle

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Dummy & Hull Kinematics

Dummy & Hull Displacement Contour

Blast Load Response on Deformable Vehicle

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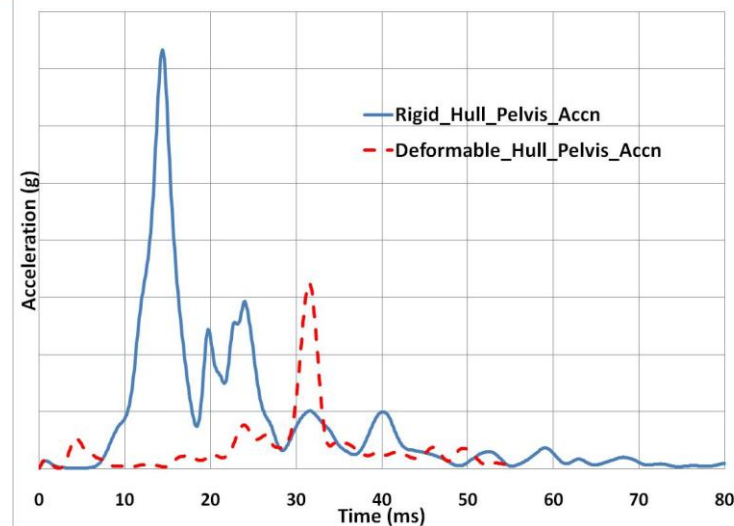
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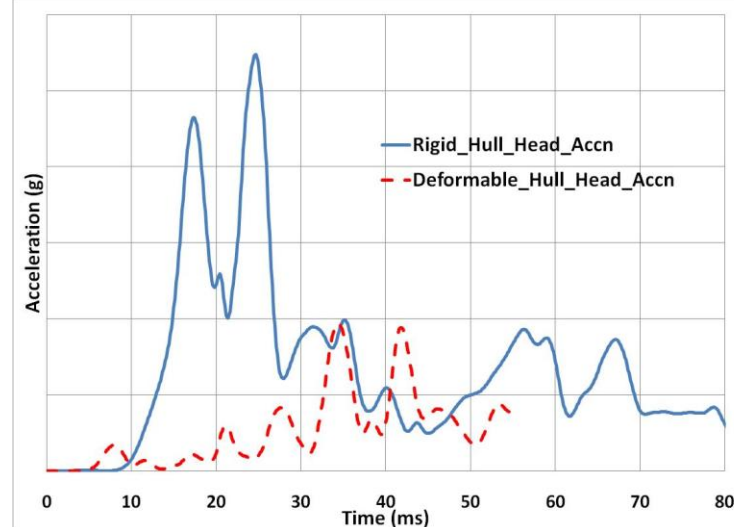
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Pelvis Acceleration



Head Acceleration



Dummy Kinematics
Rigid Hull(Left) Deformable Hull(Right)

- PAM-SHOCK coupled Finite Element to SPH approach
- Demonstrated explosions and blast waves interacting with structures
 - Standard ATD and advanced biofidelic occupant models
- Human model kinematics likely more biofidelic than ATD models due to realistic representation of body segments and joints, needs validation tests with cadaver occupants
- Study demonstrates value of occupant-centric approach within unified Lagrangian framework
 - Intuitive input and results are physically realistic and supports vision for a system-level approach to blast modeling



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- [2] S. Bird and C. Fairweather, "Recent military fatalities in Afghanistan (and Iraq) by cause and nationality", MRC Biostatistics Unit, UK, February 2010.
- [3] J Farago, "IED Casualties in Afghanistan Soaring", <http://www.newser.com/story/55161/ied-casualties-in-afghanistan-soaring.html>, 3 April. 2009.
- [4] R. Scherer, "Vehicle and Crash-Dummy Response to an Underbelly Blast Event", 54th Stapp Conference (Oral only).
- [5] K. Williams, et. al, "Validation of a Loading Model for Simulating Blast Mine Effects on Armoured Vehicles", 7th International LS-DYNA Users Conference.

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